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BIG STONE PHONE RELEASES TWO NEW APPLICATIONS FOR THE iPhone Applications Offer Fun & Practicality for iPhone Users

Big Stone Phone is proud to announce the release of two brand new applications for the iPhone. Each application makes use of the iPhone's internal still camera, but with differing intentions – one app, Talking Pictures, has many practical applications, while another, called iGraffiti, is just pure fun.

Talking Pictures offers the user to take a picture and add a voice note for later playback. Think of it as “sonic captioning,” allowing users to “make notes” without using a keypad or stylus to enter words. The software has many practical applications, as developer Stone pointed out.

“We designed it for working professionals such as doctors, police officers, real estate agents and any profession where people need to take visual notes in a hands-free way,” said Stone.

iGraffiti lets users take a picture and then paint on it using the tip of the finger on the iPhone's touch screen. Users can adjust brush stroke and width, and can choose from a 48-color “crayon” palette picker for their paint colors. Making use of the iPhone's motion features, users can shake the iPhone once to delete the last action, and shake twice to start from the beginning. Users can also pull images from the web for manipulation with iGraffiti.

“We've been having a lot of fun with this one,” said Stone. “Finished images can be used as Contact photos or as Wallpaper or can be shared with the iGraffiti community over the web.”

Big Stone Phone is the result of a collaboration between two well-known Apple developers, Andrew Stone & Jeff Biggus. Mr. Stone is the founder of Stone Design of Albuquerque, makers of the Stone Works Creative Suite that bundles together 17 creative applications for the Mac OS X. The Suite includes Create, a page layout program, iMaginator, an image manipulation program, and Videator, a video manipulation program along with more than a dozen others. Mr. Biggus is a Chicago-based programmer who runs the popular HyperJeff OS X website for Mac users and developers.

“Developing for the iPhone is so much fun,” said Stone. “It's a new frontier. Part of the fun comes from knowing that there are tons of other developers out there trying to make

great software for this incredible device. We're just one of hundreds if not thousands of groups out there trying to make something great."